



Game Description

High Card Flush is a house-banked card game played with a standard 52-card deck of playing cards. The object of the game is for the player to achieve more cards of the same suit (Flush) than the dealer, both using seven cards dealt. High Card Flush also contains optional bonus wagers, which are won if the player's hand achieves a predetermined winning event posted on the corresponding paytables. Casino operators choose which wagers they will offer and the minimum and maximum wagering limits.

ANTE / RAISE WAGER

1. Players place a mandatory Ante wager and/or optional Flush, Straight Flush or Progressive wagers to receive seven cards face-down. The dealer also receives seven cards face-down.
2. After examining their cards, each player must either fold their hand (surrender their Ante wager) or place a Raise wager. The Raise wager must be equal to the Ante wager unless the player's hand consists of five or more suited cards. With five suited cards, the player may place a Raise wager double their Ante and with six or seven suited cards the player may place a Raise wager triple their Ante.
3. Once all players have acted on their hands, the dealer's cards are exposed. If the dealer's hand does not qualify (meet or exceed a three-card Flush with at least a 9-high), all remaining players are paid even-money on the Ante wager and the Raise wager results in a push.
4. If the dealer's hand qualifies, each hand is evaluated as follows:
 - a. If the player's hand ranks higher than the dealer's hand, the Ante and Raise wagers win and are paid even money.
 - b. If the player's hand ranks lower than the dealer's hand, the Ante and Raise wagers lose and are collected.
 - c. If the player's and dealer's hands tie, the Ante and Raise wagers push.

Notes:

1. If the dealer and player have the same number of cards in their Flush, the winning hand is determined by the highest ranking card (Ace – 2) in the Flush in each hand. If the highest ranking card is the same in both hands, the second highest card is the determining factor and so on. This rule follows until a winner or a tie is determined. If both the number of cards and rank are identical (players and dealers) the Ante and Raise are a push (tie).
2. Successive cards of the same suit (Straight Flush) have no significance in relation to the Ante and Raise wagers in High Card Flush. The only time a Straight Flush is beneficial is with respect the Straight Flush Bonus wager. An Ace is the highest valued card.

PROCEDURAL SITUATION RECOMMENDATIONS

1. **Folding a Straight Flush hand** – A player’s hand may contain a low Straight Flush, example – 5, 4, 3 of Hearts. This is not a good High Card Flush hand, however, if the player made the Straight Flush bonus wager, it is a winning hand on the Straight Flush bonus. If the player chooses to “Fold” the player should turn the Straight Flush cards face-up on top of the four remaining cards and place all seven cards in the discard area. Face-up indicates to the dealer there is a winning combination. The dealer should fan the cards, verify the winning event, pay the player and place all seven cards in the discard holder. This should be completed before picking up the discards of players who are remaining in the hand.
2. **Playing a 4-card Flush and a 3-card Straight Flush** –Player’s hand contains Ace, Jack, 9, 7 of Spades, and the 8, 7, 6 of Diamonds. The best High Card Flush hand is the four-card Ace-high, however the player has made the Straight Flush wager and has a three-card Straight Flush. The player should place the three-card Straight Flush face-up in the discard area. Face-up indicates to the dealer there is a winning combination. The dealer should fan the cards, verify the winning event, pay the player and remove both the wager and payout from the betting area, then place the three-card Straight Flush in the discard holder.
3. **Calling the Hand** –Dealer should call the number of cards first and then the highest card. Example – The dealer best High Card Flush hand is a Queen, 9, 7 of Clubs. Dealer calls out, dealer qualifies with a three-card, Queen-high.

Optional Bonus Wagers

High Card Flush also contains optional bonus wagers which are made prior to the start of a round of play, which are still active regardless of the outcome of the primary wagers or if the player folds.

Flush

The Flush wager wins if the player’s hand consists of a four-card Flush or better. The wager is paid according to the payable in Appendix A.

Straight Flush

The Straight Flush wager wins if the player’s hand consists of a three-card Straight Flush or better. The wager is paid according the the payable in Appendix B.

Straight Flush Progressive

The Straight Flush progressive wager wins if the player’s hand consists of a winning triggering event as displayed in the payable in Appendix C.

Appendix A - Flush Wager Paytables

The player is wagering that their hand will contain a four-card Flush or better as displayed in the paytables below:

# of	VO1	VO2	VO3	VO4	VO5	VO6	VO7	VO8
7	300 to 1	100 to 1	200 to 1	300 to 1	200 to 1	500 to 1	400 to 1	1000 to 1
6	100 to 1	20 to 1	20 to 1	75 to 1	60 to 1	50 to 1	60 to 1	50 to 1
5	10 to 1	10 to 1	10 to 1	5 to 1	12 to 1	12 to 1	12 to 1	10 to 1
4	1 to 1	2 to 1	2 to 1	2 to 1	1 to 1	1 to 1	1 to 1	1 to 1

Notes:

1. Only the highest qualifying hand is paid.
2. Casino operators may post a maximum aggregate amount payable per round or per hand.

Appendix B - Straight Flush Wager Paytables

The player is wagering that their hand will contain a three-card Straight Flush or better as displayed in the paytables below:

# of Straight Flush Cards	VO1	VO2	VO3	VO4	VO6	VO7
7	8000 to 1	500 to 1	500 to 1	1000 to 1	500 to 1	1000 to 1
6	1000 to 1	200 to 1	200 to 1	500 to 1	200 to 1	500 to 1
5	100 to 1	100 to 1	100 to 1	100 to 1	100 to 1	100 to 1
4	60 to 1	50 to 1	75 to 1	75 to 1	60 to 1	60 to 1
3	7 to 1	9 to 1	7 to 1	7 to 1	8 to 1	8 to 1

# of Straight Flush Cards	VO5
7	500 to 1
6	200 to 1
5	100 to 1
4	50 to 1
4 of a Kind	25 to 1
3	8 to 1

Notes:

1. An Ace may be used as either the lowest or highest rank of the suit.
2. Only the highest qualifying hand is paid. Should a player's seven-card hand consist of more than one Straight Flush, only the highest ranking Straight Flush will be paid.
3. Casino operators may post a maximum aggregate amount payable per round or per hand if allowed.

Appendix C - Straight Flush Progressive Paytables

The player is wagering that their hand will contain a winning triggering event as displayed in the paytables below:

Hand	Paytable 1	Paytable 2
7-Card Straight Flush	100%	100%
6-Card Straight Flush	10%	10%
5-Card Straight Flush	\$250	\$900
4-Card Straight Flush	\$40	\$50
3-Card Straight Flush	\$3	0

Hand	Paytable 3	Paytable 4
7-Card Straight Flush or AKQJT98 Suited	100%	100%
6-Card Straight Flush, A23456-KQJT98 Suited	10%	10%
5-Card Straight Flush	\$250	\$800
4-Card Straight Flush	\$40	\$50
3-Card Straight Flush	\$3	0

Notes:

1. All pays are for 1.
2. An Ace may be used as either the lowest or highest rank of the suit.
3. Only the highest qualifying hand is paid. Should a player's seven-card hand consist of more than one Straight Flush, only the highest ranking Straight Flush will be paid.
4. Casino operators may post a maximum aggregate amount payable per round or per hand if allowed.

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