

# BAD BEAT RULES

## General rules:

- Greektown Casino, LLC ("Greektown") will host this promotion.
- Once this promotion is approved by the Michigan Gaming Control Board, Greektown may host it any time.
- When Greektown offers "bad beat" or other promotional jackpots, the applicable rules will be posted for viewing on any of the following: (1) rule wall, (2) kiosk, or (3) Greektown website. Upon request, Greektown will provide its guests a hard copy of rules.
- Greektown may seed the Main Bad Beat (primary, secondary, tertiary amounts), and/or the Secondary Bad Bet (A, and/or B, and/or C, and/or D), and/or High Hand, and/or Omaha Bad Beat (primary, secondary, tertiary amounts), and/or the Casino Use Fund ("Casino Use"), and/or a MGCB approved promotion for poker guests with various amounts. (If the Secondary Bad Beat (A, and/or B, and/or C, and/or D), and/or High Hand is offered)
- Promotional jackpot and pool contributions shall not be placed in the rake circle, in the same drop box or commingled with gaming revenue from card games.
- In order to collect any winnings, the winner must present a valid unexpired government issued photo ID to a Greektown Rep. If a winner does not fulfill this requirement, he/she will have their funds held in safekeeping until the requirement is fulfilled or escheated to the State of Michigan.
- Acceptance of a payout constitutes the winner's approval to all of Greektown's publicity and advertising rights.
- In the event of a dispute, Greektown's decision is final and binding. If a patron disagrees with Greektown's decision, the guest will be provided with a Michigan Gaming Control Board (MGCB) Patron Dispute Form.
- MGCB Administrative Rules 432.11501, 432.11502, and 432.11503 will govern all disputes filed by guests relative to this event
- Winners are responsible for all federal, state and local taxes resulting from the cash prize(s) awarded.
- Disassociated Persons or Banned individuals are not allowed to participate in this promotion. If it is discovered that a person is a Disassociated Person or a Banned individual, their cash prize is forfeited to the applicable pot (Main Bad Beat tertiary, or Secondary Bad Bet (A, or B, or C, or D), or High Hand, or Omaha Bad Beat tertiary). If the individual is on the MGCB's Disassociated Persons List ("DPL"), the cash prize will be given to the MGCB and/or MSP to remit to the State of Michigan. The cash prize at issue will not be awarded to another guest. (If the Secondary Bad Beat (A, and/or B, and/or C, and/or D), and/or High Hand is offered)
- Cash prizes won are final.
- Greektown will not allow a cash prize to be substituted.
- All cash prizes issued will be recorded by Greektown, and the winner will be issued all applicable Federal/State/City forms
- All guests must be at least twenty-one (21) years old to participate
- Failure to abide by any stated rule will result in immediate forfeiture of all cash prize winnings to Greektown. Greektown will divide the cash prizes with the remaining winners. The only exception is the High Hand. Failure to abide by any High Hand stated rules will result in immediate forfeiture of all cash prize winnings to Greektown to be placed back into the High Hand jackpot amount. (If the High Hand is offered)
- Coaching during a hand will cause disqualification and forfeiture of cash prizes. If this occurs, Greektown will divide the cash prizes with the remaining winners
- Guests must play their hands independently. If any guest, whether directly or indirectly involved in a hand, passes information or instructs another on how to act or reveals their hand to other guests, they will be disqualified and any winnings will be forfeited to Greektown. Greektown will divide the cash prize with the remaining winners. The only exception is High Hand, in which winnings will be forfeited to Greektown to be placed back into the High Hand jackpot. (If the High Hand is offered)
- A minimum of four (4) guests must be dealt in at the start of the hand to qualify.
- Leadership reserves the right to verify eligibility of all qualifying hands. There may be no recourse if the cards are mucked before surveillance was able to verify the hands and the community cards.

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- Full rake must be in effect. Full percentage of the rake must be taken to qualify for the Main Bad Beat, Secondary Bad Beat, High Hand and Omaha Bad Beat. If a reduction of the amount of the rake is requested and accepted by the guests the Main Bad Beat, Secondary Bad Beat, High Hand and Omaha Bad Beat are not eligible. (If the Secondary Bad Beat (A, and/or B, and/or C, and/or D), and/or High Hand is offered)
- Winners of a Main Bad Beat or Omaha Bad Beat will only be paid from the applicable primary amount.

## **Cash prize payouts may be voided if the following occurs:**

- Too many or too few burn cards. A burn card is a card that is burned after betting has been completed on every betting round.
- Foul Deck or too many or too few cards.
- Cards dealt out of sequence.
- Cards having left the clear view of the table.

## **Greektown may elect to utilize the Casino Use Fund to:**

- Seed the Main Bad Beat (primary, and/or secondary, and/or tertiary).
- Seed the Omaha Bad Beat (primary, and/or secondary, and/or tertiary).
- Seed MGCB approved Poker Promotions.
- Acquire promotional items to promote Poker Room area.

## **Promotion Jackpot Payout Procedures**

When a guest's hand results in a payout of any cash prize, the following procedures are followed:

- The dealer requests the Poker Room Operations Team Leader to visually verify the hand to confirm a payout is needed.
- If the payout exceeds \$10,000, the following will be followed:
  - The Poker Room Operations Team Leader will contact Surveillance to alert them of the winning hand for their verification. Surveillance will generate a picture of the winning hand and will send required items to Casino Accounting. The surveillance coverage is retained as required.
  - A jackpot payout slip (W2G) is completed following the aforementioned procedures in this section. In the event the computer system is down a manual form (W2G) will be completed.
  - After paying the guest, the Poker Room Operations Team Leader will remove the entire deck(s) of cards from the table and replace them with a new deck(s). The removed deck will be placed in a sealed envelope marked with the winning hand, date, and Jackpot type. The envelope will be saved and secured for a minimum of 30 days. The winning cards must be clearly separated from other cards.
  - The cards will be counted and verified.
  - All payouts will be paid at the Poker Room Cage or Poker Room podium or a casino cage. All winners will be recorded on the Promotional Jackpot Log and T31 documents as necessary.

## **BAD BEAT AND OTHER PROMOTIONAL POKER ROOM JACKPOTS**

### **Planned Dates for Advertising Promotion**

- Promotion collateral may include, but is not limited to, in-house and external collateral, telemarketing and electronic media.
- Advertising for the promotion may commence at any time

### **Forms Used for Payment (Usage outlined in Procedures)**

- Promotional Jackpot Log

**Team member Positions Involved (Involvement outlined in Procedures) - Greektown Rep is defined as:**

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- Licensed Marketing Personnel (Level Two or higher), Licensed Security Personnel (Level Two or higher), Licensed Casino Operations Personnel (Level Two or higher), Licensed IT Personnel (Level Two or higher), Licensed Cage Personnel (Level Two or higher), Licensed Accounting Personnel (Level Two or higher), Licensed Executives (Level Two or higher)

## **Main Bad Beat (if offered) - General Rule of Play and Payout:**

- Greektown will post the Main Bad Beat's primary amount in the Poker Room or kiosk or Greektown website
- The Main Bad Beat shall apply to the game of Texas Hold'Em only.
- Two Dollar (\$2.00) will be removed from each pot that totals twenty dollars (\$20.00) or more including the rake when there is no reduced rake (\$1.00 taken when the pot reaches \$10.00 or more including the rake and the second \$1.00 taken when the pot reaches \$20.00 or more including the rake). The two dollars from each pot will be taken in and added to the totals for the next day at the following rate:

\*The distribution of the Hold'em is as follows:

- 100% to the Casino Use Fund

\*Greektown may elect to change the percentages by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on the on a rule wall, or kiosk, or Greektown's website.

- The funding of the Main Bad Beat's primary amount may come from the Main Bad Beat's Casino Use Fund, or by Greektown seeding it separately, or guests' contribution.
- When paying a Main Bad Beat, the loser of the hand will receive 50% of the primary (main jackpot), the winner will win 25% of the primary (main jackpot), and each additional guest on the winning table that was dealt cards for the winning hand will receive an equal share of the remaining 25% of the primary (main jackpot). Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- \*To qualify for the primary's Main Bad Beat, the following must be met:
  - \*The qualifying hand will be reduced on the 1st and the 15th of each month after the count is finalized from the previous day. Example: The Bad Beat qualification starts with a Four of a Kind (four 8's) or better beaten on the 1st of the month. If it has not hit by the 15th of the month after the count is finalized from the previous day, the Bad Beat qualifying hand will be reduced according to the progression below. A Full House (Aces full of 2's) will be the lowest qualifying hand. Once the bad beat has been won, it will start over at Four of a Kind (four 8's).

## **\*Progression of qualifying hands:**

- Four 8's
- Four 7's
- Four 6's
- Four 5's
- Four 4's
- Four 3's
- Four 2's
- Aces full of K's (Must play at least one ace in the hand)
- Aces full of Q's (Must play at least one ace in the hand)

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- Aces full of J's (Must play at least one ace in the hand)
- Aces full of 10's (Must play at least one ace in the hand)
- Aces full of 9's (Must play at least one ace in the hand)
- Aces full of 8's (Must play at least one ace in the hand)
- Aces full of 7's (Must play at least one ace in the hand)
- Aces full of 6's (Must play at least one ace in the hand)
- Aces full of 5's (Must play at least one ace in the hand)
- Aces full of 4's (Must play at least one ace in the hand)
- Aces full of 3's (Must play at least one ace in the hand)
- Aces full of 2's (Must play at least one ace in the hand)

\*Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.

- The hand must go to a showdown (played to the end, where all cards have been dealt and guests have completed betting and show their cards to determine the winner) in order for a Main Bad Beat's primary to be awarded.
- The hand must have a minimum of four (4) guests dealt in at the beginning and have a pot of \$20 or more and full rake must be in effect. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website
- To qualify, both the winning and losing hands must use both of their hole cards to make the best possible five card poker hand and a Four of a kind must contain a pocket pair. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- All Limit or No-Limit Texas Hold'em games will qualify.
- In round by round games, all Texas Hold'em rounds of the game will qualify.
- In the rare occurrence of a similar Main Bad Beat winning at the same time, the first table that completes (all bets or actions being finalized) the hand will be awarded the Main Bad Beat's primary amount
- Guests may not win both the Main Bad Beat's primary and Secondary Bad Beats (A, and/or B, and/or C, and/or D) at the same time. If all qualifications are met for both Bad Beats, the Main Bad Beat's primary will supersede the Secondary Bad Beats (A, and/or B, and/or C, and/or D) (note: the Secondary Bad Beats (A, and/or B, and/or C, and/or D) will not be awarded). (If the Secondary Bad Beat (A, and/or B, and/or C, and/or D), and/or High Hand is offered)
- The casino may elect to cap the Main Bad Beat's primary. If elected, the casino will advertise the cap amount to the public. For example, the cap may occur when the Main Bad Beat's primary reaches \$100,000.00 (or as advertised to the public). When this occurs, the Main Bad Beat's primary will no longer increment. The daily money taken in will go to the Main Bad Beat's secondary at a rate of 20%, the tertiary at a rate of 30%, the Casino Use at a rate of 40%, and High Hand at a rate of 10% (if the High Hand is offered). The Casino Use may be applied to the following areas with no impact to the AGR: Main Bad Beat (primary – only if the \$100,000 (or as advertised to the public) is paid out, secondary, tertiary), and/or the Secondary Bad Beats (A, and/or B, and/or C, and/or D), and/or the High Hand. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website. (If the Secondary Bad Beat (A, and/or B, and/or C, and/or D), and/or High Hand is offered)

## **Secondary Bad Beat (if offered) - General Rule of Play and Payout for A, or B, or C, or D bad beats:**

- \*\*The qualification for the Secondary Bad Beats are the following:

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- \*\*Secondary Bad Beat A: Aces full of eights or better beaten
  - \*\*Secondary Bad Beat B: Aces full of sixes or better beaten
  - \*\*Secondary Bad Beat C: Aces full of fours or better beaten
  - \*\*Secondary Bad Beat D: Aces full of twos or better beaten
  
  - \*\*Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website
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- A qualification hand can only be changed after any Secondary Bad Beat is paid out
  - Greektown will post the Secondary Bad Beat amount in the Poker Room or kiosk or Greektown website
  - The funding of the Secondary Bad Beats (A, and/or B, and/or C, and/or D) may come from the Main Bad Beat's Casino Use, or by Greektown seeding it separately, or guests' contributions.
  - When paying a certain Secondary Bad Beat (based on A, and/or B, and/or C, and/or D's qualifications), the loser of the hand will receive 60% of that Secondary Bad Beat, and the winner will win 40% of that Secondary Bad Beat. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website (note: Greektown must post the new percentages and/or the total number of winners on the rule wall or kiosk or Greektown website).
  - The Secondary Bad Beats (A, and/or B, and/or C, and/or D) shall apply to a Texas Hold'em game.
  - To qualify, both the winning and losing hands must use both of their hole cards to make the best possible five card poker hand. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
  - The hand must go to a showdown (played to the end, where all cards have been dealt and guests have completed betting and show their cards to determine the winner) in order for a Secondary Bad Beat (A, and/or B, and/or C, and/or D) to be awarded.
  - The hand must have a minimum of four (4) guests dealt in at the beginning and have a pot of \$20 or more. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
  - All Limit and No-Limit Texas Hold'em games will qualify
  - In round by round games, all Texas Hold'em rounds of the game will qualify.
  - In the rare occurrence of a similar Secondary Bad Beat (A, and/or B, and/or C, and/or D) winning at the same time, the first table that completes (all bets or actions being finalized) the hand will be awarded that Secondary Bad Beat (A, and/or B, and/or C, and/or D)
  - Guests may not win both the Main Bad Beat's primary and a Secondary Bad Beat (A, and/or B, and/or C, and/or D) at the same time. If all qualifications are met for both Bad Beats, the Main Bad Beat's primary will supersede that Secondary Bad Beat (A, and/or B, and/or C, and/or D) (note: the Secondary Bad Beat (A, and/or B, and/or C, and/or D) will not be awarded).
  - Greektown Management will post in the Poker Room the Secondary Bad Beat (A, and/or B, and/or C, and/or D) being offered.

## **High Hand - General Rule of Play and Payout:** (If the High Hand is offered)

- The qualification for the High Hand is a Royal Flush of Clubs, Diamonds, Hearts, or Spades. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- A qualification High Hand can only be changed after a High Hand is paid out
- Greektown will post the High Hand's amount in the Poker Room or kiosk or Greektown website.
- The High Hand shall apply to the game of Texas Hold'em

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- Funding of the High Hand may come from the Main Bad Beat's Casino Use, or by Greektown seeding it separately, or guests' contributions.
- When paying the High Hand (based on the qualifications), the winner will receive 100% of the posted High Hand's jackpot amount. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- To qualify for the High Hand the winner must use both hole cards. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- The hand must go to a showdown (played to the end, where all cards have been dealt and guests have completed betting and show their cards to determine the winner) in order for the High Hand to be awarded.
- The hand must have a minimum of four (4) guests dealt in at the beginning and have a pot of \$20 or more. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- All Limit or No-Limit Texas Hold'em games will qualify
- In round by round games, all Texas Hold'em rounds of the game will qualify.
- In the rare occurrence of a similar High Hand winning at the same time, the first table that completes (all bets or actions being finalized) the hand will be awarded the High Hand
- Guests may not win the High Hand, the Main Bad Beat's primary, and a Secondary Bad Beat (A, and/or B, and/or C, and/or D) at the same time (note: the Main Bad Beat's primary will supersede the Secondary Bad Beat, or the Secondary Bad Beat will supersede the High Hand). If the guest's High Hand also qualifies him/her for the Main Bad Beat's primary or the Secondary Bad Beat (A, and/or B, and/or C, and/or D), the Main Bad Beat's primary or Secondary Bad Beat (A, and/or B, and/or C, and/or D) will supersede the High Hand and the High Hand will not be awarded.

## **Omaha Bad Beat (if offered) - General Rule of Play and Payout:**

- The qualification for the Omaha Bad Beat is Four of a Kind (four sixes) or better beaten. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- Greektown will post the Omaha Bad Beat's primary amount in the Poker Room or kiosk or Greektown website
- The Omaha Bad Beat shall apply to the game of Omaha only.
- One dollar (\$1.00) will be removed from each pot that totals twenty dollars (\$20.00) or more, including the rake when there is no reduced rake. The dollar from each pot will be taken in and added to the totals for the next day's Omaha Bad Beat levels at the following rate: 60% to the primary, 30% to the secondary, and 10% to the tertiary. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- The funding of the Omaha Bad Beat's primary amount may come from Greektown and/or guests' contribution
- When paying Omaha Bad Beat, the loser of the hand will receive 50% of the primary, the winner will win 25% of the primary, and each additional guest on the winning table that was dealt cards for the winning hand will receive an equal share of the remaining 25% of the primary. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- To qualify, a Four of a kind must contain a pocket pair. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.

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- In order for an Omaha Bad Beat's primary to be awarded, the hand must go to a showdown. This means, it is played to the end, where all cards have been dealt and guests have completed betting and show their cards to determine the winner.
- The hand must have a minimum of four (4) guests dealt in at the beginning and have a pot of twenty dollars (\$20.00) or more. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website.
- In round by round games, all Omaha rounds of the game will qualify.
- In the rare occurrence of a similar Omaha Bad Beat winning at the same time, the first table that completes (all bets or actions being finalized) the hand will be awarded the Omaha Bad Beat's primary amount.
- The casino may elect to cap the Omaha Bad Beat's primary. If elected, the casino will advertise the cap amount to the public. For example, the cap may occur when the Omaha Bad Beat's primary reaches \$100,000.00 (or as advertised to the public). When this occurs, the Omaha Bad Beat's primary will no longer increment. The daily money taken in will go to the Omaha Bad Beat's secondary at a rate of 60%, and the tertiary at a rate of 40%. Greektown may elect to change this criteria by providing a twenty-four (24) hour advance notice to the public and the MGCB. The change(s) must be posted either on a rule wall, or kiosk, or Greektown's website..

**Greektown can change any rules by providing a twenty-four (24) hour advance notice to the public and the MGCB.**

- **Effective Saturday, June 24, 2017 the above rules will go into effect.**